



Small Group Play

Category: Tactical: Possession
Difficulty: Moderate

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Description

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Rondos

Rondos - 3v1 & 4v2

"Everything that goes on in a match, except shooting, you can do in a rondo. The competitive aspect, fighting to make space, what to do when in possession and what to do when you haven't got the ball, how to play 'one touch' soccer, how to counteract the tight marking and how to win the ball back."

-- Johan Cruyff

Organization:

- Set up cones in a circle
- Groups of 4 or 6. One ball.

How To Play:

- Game of possession on the perimeter of the grid / circle.
- If a defender wins the ball, they switch with an offensive player
- Offensive players stay in a tight space, they do not move around entire grid

- Name of the game, Keep The Ball!

Coaching Points:

- Accurate and quick passes
- Play first touch if you can
- Always be ready to receive a pass
- Defenders, pressure the ball quickly



SSGs

Small-Sided Games - 3v3 or 4v4

Play variety of SSGs with different objectives.

Organization:

- Set up in multiple games of Rapid Fire 3v3 or 4v4
- "Goals on Wings"
- "Bumpers"
- "Adding Players"
- "Different Angles"

Benefits of SSGs:

- All players always involved in attacking and defending
- Less players, more touches on the ball
- Teaches same tactics with smaller numbers

